

LECTURE 17

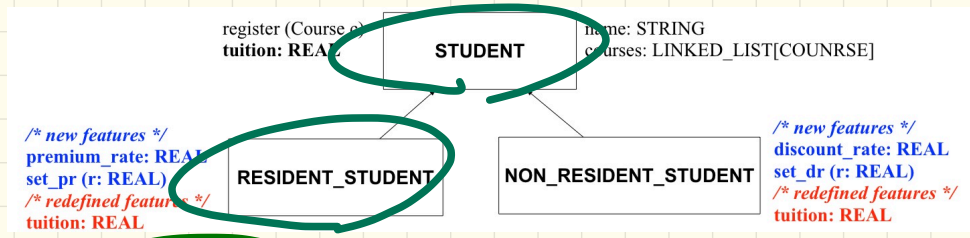
MONDAY MARCH 9

Labtest 2 (course wiki/forum):

- **undo/redo** design pattern
- Reading: OOSC Ch 21
- Exercise from Github

Type Cast:

Motivation



```

1 local jim: STUDENT; rs: RESIDENT_STUDENT
2 do create {RESIDENT_STUDENT} jim make ("J. Davis")
3 rs := jim
4 rs.setPremiumRate(1.5)
  
```

STUDENT

ST

RS

rs_jim

RESIDENT_S	
n.	
cs.	
pr.	

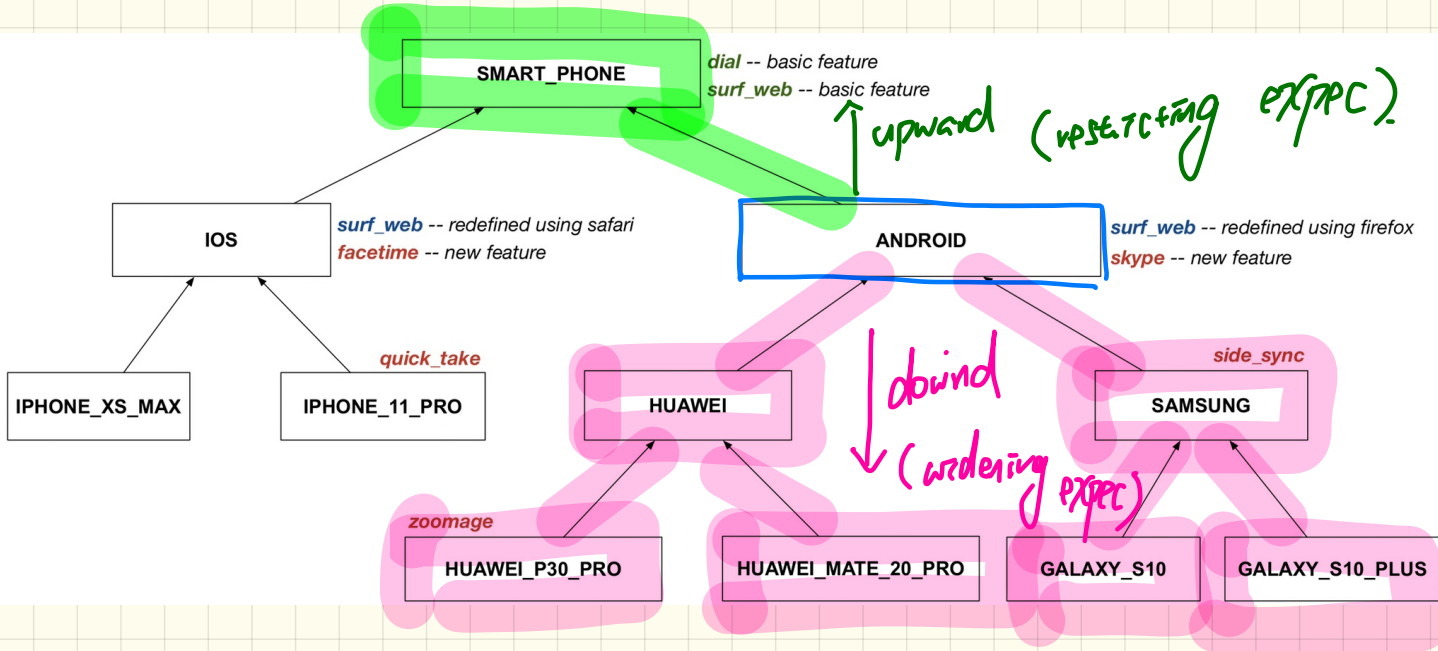
check attached RS jim as rs_jim then

rs := rs_jim
 ↓
ST: RS

alias

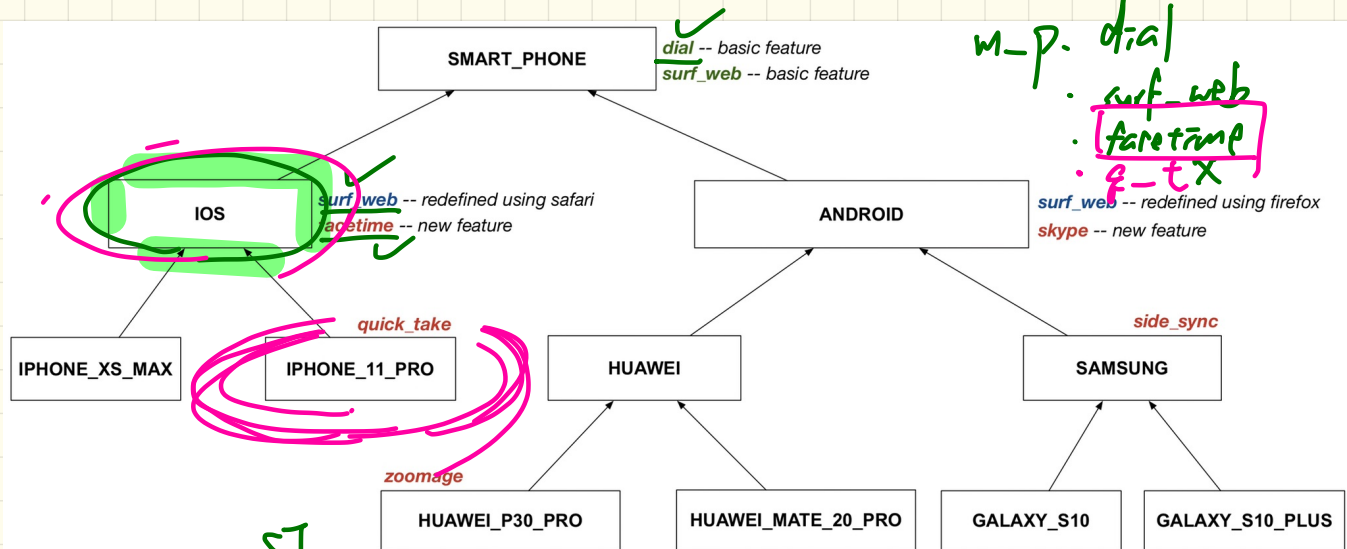
rs_jim X

Multi-Level Inheritance Hierarchy of Smartphones



$\underline{P} : \underline{\text{ANDROID}}$
↳ ST

Violation-Free Cast: Upwards or Downwards (1)

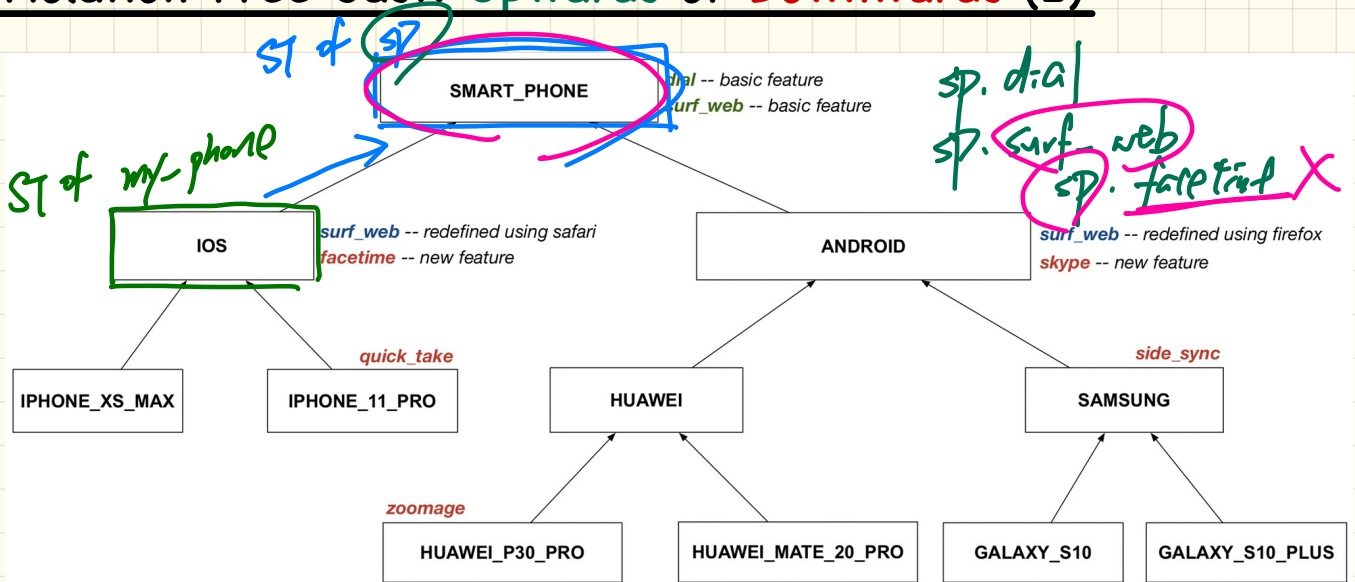


```

my_phone: IOS
create IPHONE_11_PRO my_phone.make
-- can only call features defined in IOS on myPhone
-- dial, surf_web, facetime ● quick_take, skype, side_sync, zoomage ●
check attached {SMART_PHONE} my_phone as sp then
-- can now call features defined in SMART_PHONE on sp
-- dial, surf_web ● facetime, quick_take, skype, side_sync, zoomage ●
end
check attached {IPHONE_11_PRO} my_phone as ip11_pro then
-- can now call features defined in IPHONE_11_PRO on ip11_pro
-- dial, surf_web, facetime, quick_take ● skype, side_sync, zoomage ●
end
  
```

Handwritten annotations: ST, pink scribbles, checkmarks

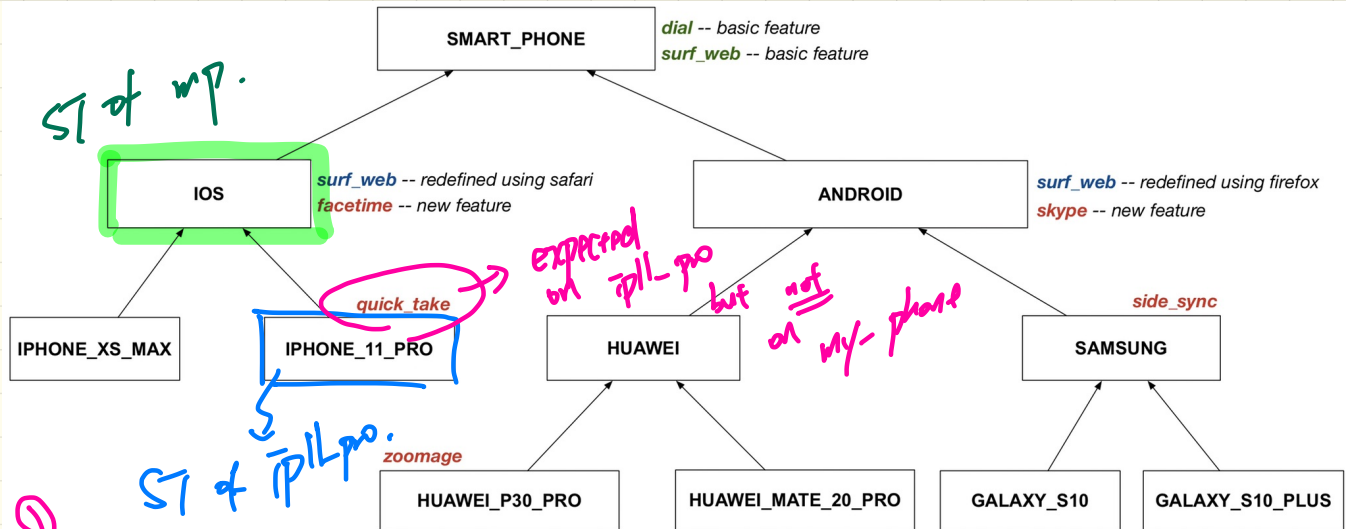
Violation-Free Cast: Upwards or Downwards (2)



```

my_phone: IOS
create { IPHONE_11_PRO } my_phone.make
-- can only call features defined in IOS on myPhone
-- dial, surf_web, facetime, quick_take, skype, side_sync, zoomage
check attached { SMART_PHONE } my_phone as sp when
-- can now call features defined in SMART_PHONE on sp
-- dial, surf_web, facetime, quick_take, skype, side_sync, zoomage
end
check attached { IPHONE_11_PRO } my_phone as ip11_pro then
-- can now call features defined in IPHONE_11_PRO on ip11_pro
-- dial, surf_web, facetime, quick_take, skype, side_sync, zoomage
end
  
```

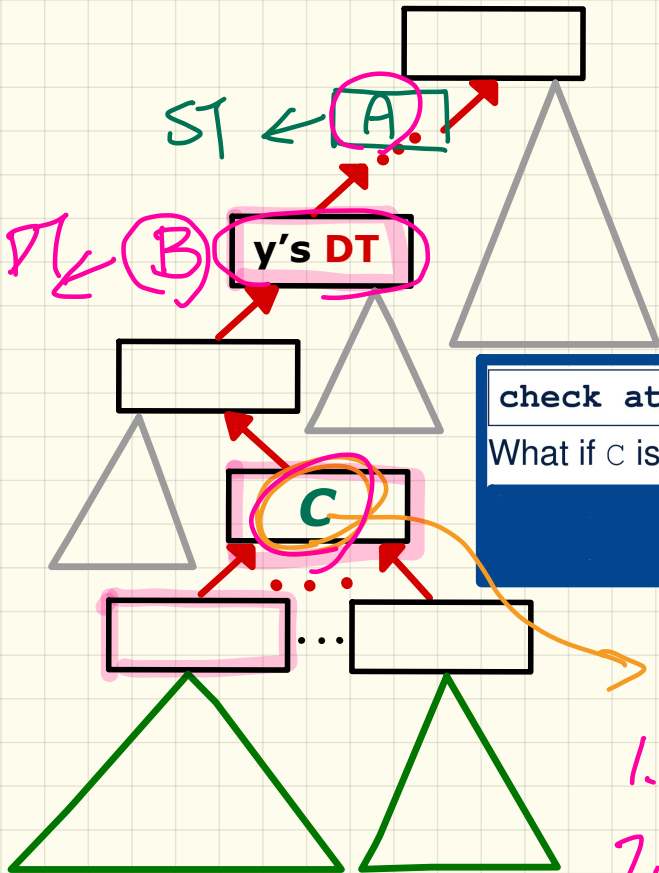
Violation-Free Cast: Upwards or Downwards (3)



```

my_phone: IOS
create {IPHONE_11_PRO} my_phone.make
-- can only call features defined in IOS on myPhone
-- dial, surf_web, facetime ● quick_take, skype, side_sync, zoomage ●
check attached {SMART_PHONE} my_phone as sp then
-- can now call features defined in SMART_PHONE on sp
-- dial, surf_web ● facetime, quick_take, skype, side_sync, zoomage ●
end
check attached {IPHONE_11_PRO} my_phone as ip11_pro then
-- can now call features defined in IPHONE_11_PRO on ip11_pro
-- dial, surf_web, facetime, quick_take ● skype, side_sync, zoomage ●
end
  
```

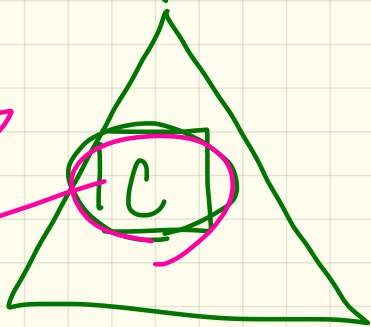
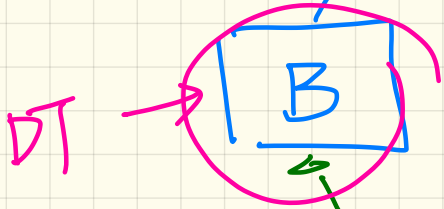
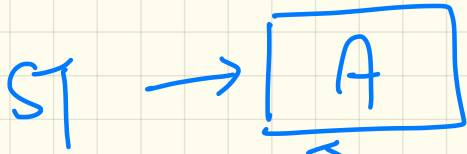
Ancestors, Expectations, Descendants, and Code Reuse



obj: A
...
create {B} obj. make

```
check attached {C} obj then ... end always compiles  
What if C is not an ancestor of y's DT?
```

- the type to cast obj into
1. Casting obj down to C compiles
 2. Runtime?



expectation →
erc prectation (B).

obj: A

create {B} obj. map

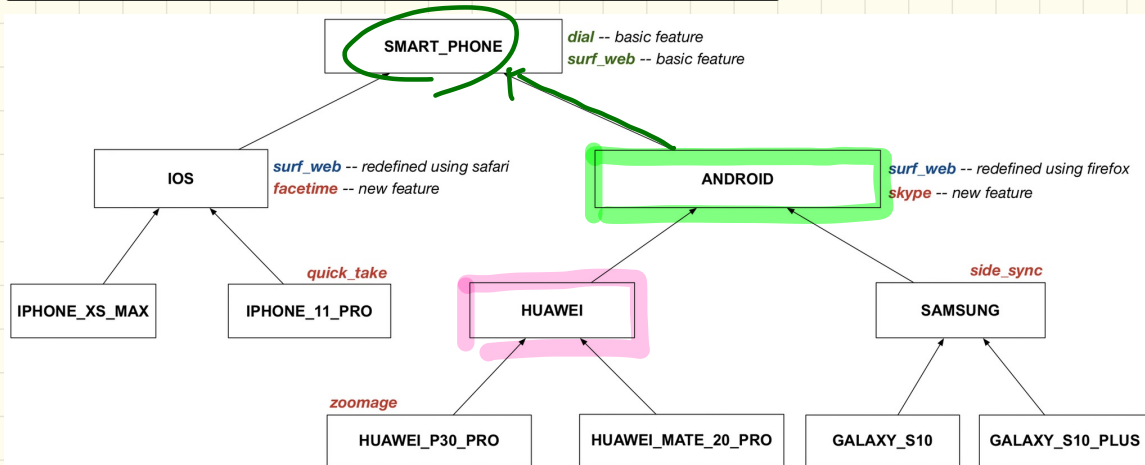
check attached {C} obj as [C-obj]
C-obj

end

↳ cast violation at runtime

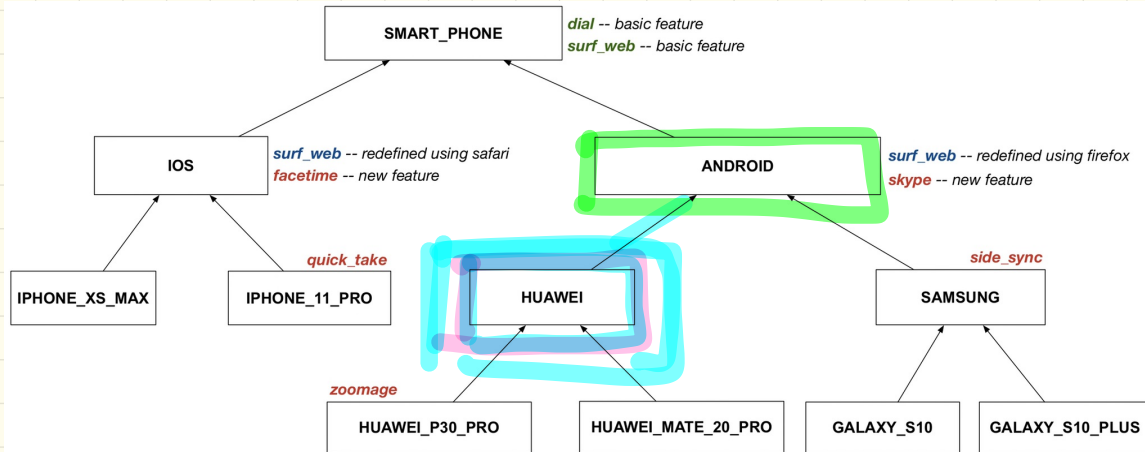
∴ C-obj would be expected to be called features from C

Cast Violation at Runtime (1)



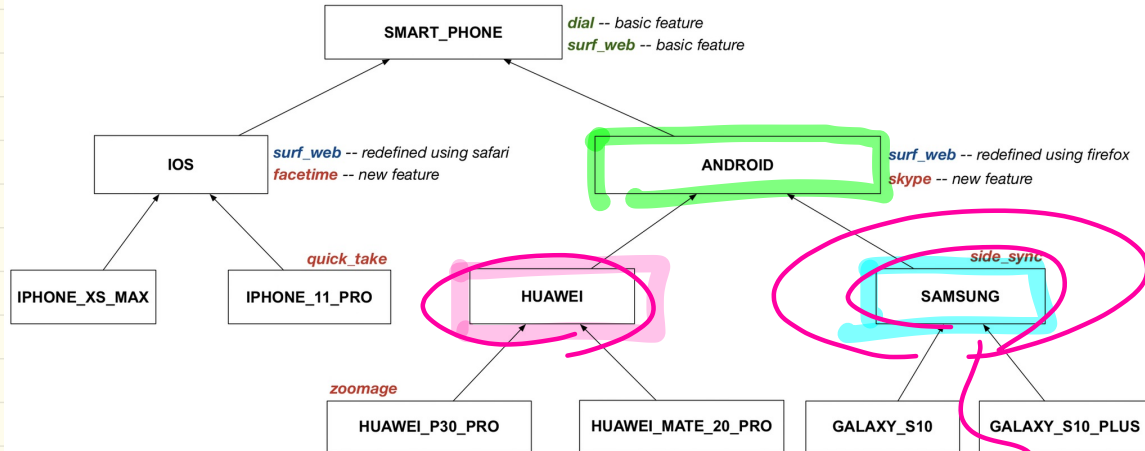
```
test_smart_phone_type_cast_violation
local mine: ANDROID
do create {HUAWEI} mine.make
-- ST of mine is ANDROID; DT of mine is HUAWEI
check attached {SMART_PHONE} mine as sp then ... end
-- ST of sp is SMART_PHONE; DT of sp is HUAWEI
check attached {HUAWEI} mine as huawei then ... end
-- ST of huawei is HUAWEI; DT of huawei is HUAWEI
check attached {SAMSUNG} mine as samsung then ... end
-- Assertion violation
-- ∴ SAMSUNG is not ancestor of mine's DT (HUAWEI)
check attached {HUAWEI_P30_PRO} mine as p30_pro then ... end
-- Assertion violation
-- ∴ HUAWEI_P30_PRO is not ancestor of mine's DT (HUAWEI)
end
```

Cast Violation at Runtime (2)



```
test_smart_phone_type_cast_violation
local mine: ANDROID
do create {HUAWEI} mine.make
-- ST of mine is ANDROID; DT of mine is HUAWEI
check attached {SMART_PHONE} mine as sp then ... end
-- ST of sp is SMART_PHONE; DT of sp is HUAWEI
check attached {HUAWEI} mine as huawei then ... end
-- ST of huawei is HUAWEI; DT of huawei is HUAWEI
check attached {SAMSUNG} mine as samsung then ... end
-- Assertion violation
-- ∴ SAMSUNG is not ancestor of mine's DT (HUAWEI)
check attached {HUAWEI_P30_PRO} mine as p30_pro then ... end
-- Assertion violation
-- ∴ HUAWEI_P30_PRO is not ancestor of mine's DT (HUAWEI)
end
```

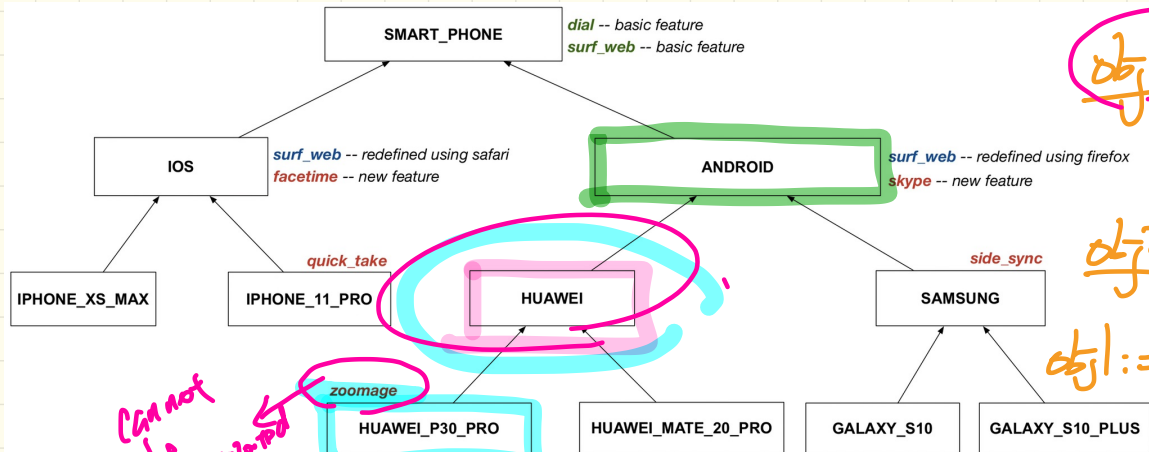
Cast Violation at Runtime (3)



```
test_smart_phone_type_cast_violation
local mine: ANDROID
do create {HUAWEI} mine.make
-- ST of mine is ANDROID; DT of mine is HUAWEI
check attached {SMART_PHONE} mine as sp then ... end
-- ST of sp is SMART_PHONE; DT of sp is HUAWEI
check attached {HUAWEI} mine as huawei then ... end
-- ST of huawei is HUAWEI; DT of huawei is HUAWEI
check attached {SAMSUNG} mine as samsung then ... end
-- Assertion violation
-- ∴ SAMSUNG is not ancestor of mine's DT (HUAWEI)
check attached {HUAWEI_P30_PRO} mine as p30_pro then ... end
-- Assertion violation
-- ∴ HUAWEI_P30_PRO is not ancestor of mine's DT (HUAWEI)
end
```

Runtime violation
∴ DT cannot support expect on SAMSUNG.

Cast Violation at Runtime (4)



Can not be supported by

```

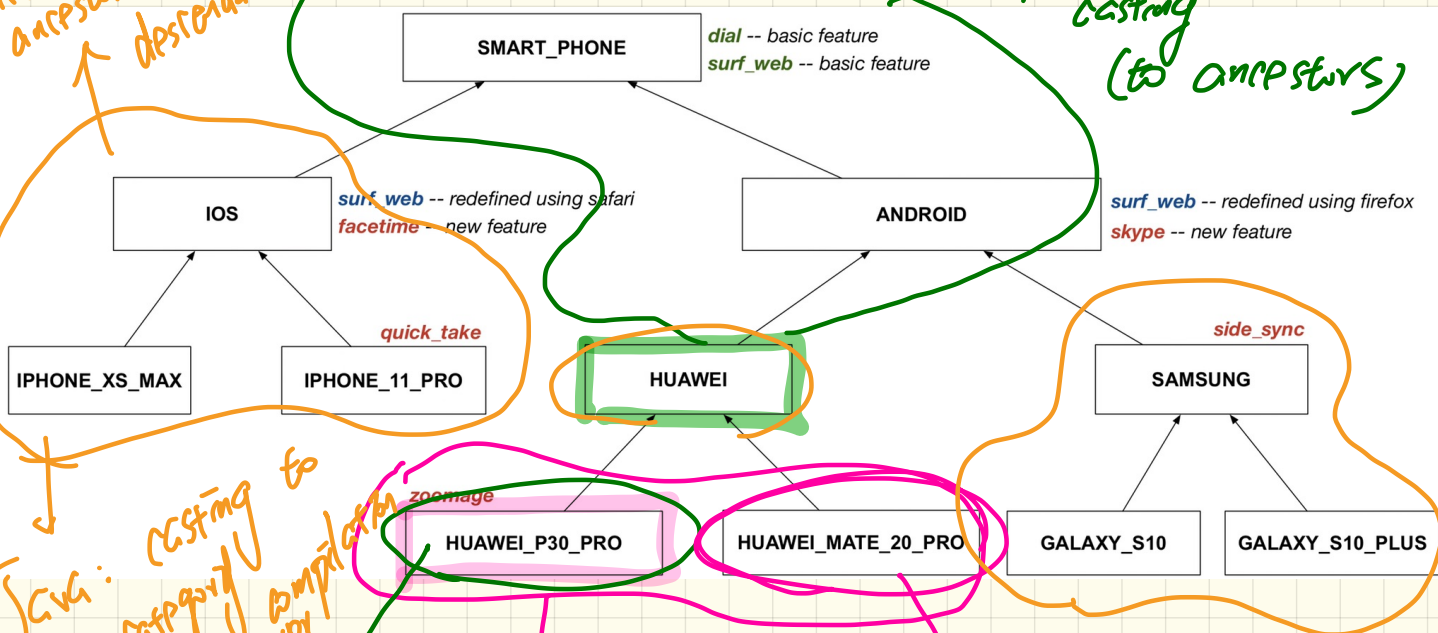
test_smart_phone_type_cast_violation
local mine: ANDROID
do create {HUAWEI} mine.make
-- ST of mine is ANDROID; DT of mine is HUAWEI
check attached {SMART_PHONE} mine as sp then ... end
-- ST of sp is SMART_PHONE; DT of sp is HUAWEI
check attached {HUAWEI} mine as huawei then ... end
-- ST of huawei is HUAWEI; DT of huawei is HUAWEI
check attached {SAMSUNG} mine as samsung then ... end
-- Assertion violation
-- ∴ SAMSUNG is not ancestor of mine's DT (HUAWEI)
check attached {HUAWEI_P30_PRO} mine as p30_pro then ... end
-- Assertion violation
-- ∴ HUAWEI_P30_PRO is not ancestor of mine's DT (HUAWEI)
end
  
```

Rule for avoiding
RT cast violation

Is Not cast
Lower than (DT)

neither ancestors nor descendants.

upward casting (to ancestors)



Java: casting to this category results in a compiler error

Eiffel: compile. DT's can cast to any of ancestors without violation

downward casting (to descendants)

e.g. cast violation

Feature Call Arguments: Supplier

```
class STUDENT_MANAGEMENT_SYSTEM {  
  ss : ARRAY[STUDENT] -- ss[i] has static type Student  
  add_s (s : STUDENT) do ss[0] := s end  
  add_rs (rs : RESIDENT_STUDENT) do ss[0] := rs end  
  add_nrs (nrs : NON_RESIDENT_STUDENT) do ss[0] := nrs end  
}
```

Handwritten annotations: 'STUDENT' circled in green above the first line; 'STUDENT' circled in green above the second line; 'RESIDENT STUDENT' circled in green above the third line; 'NON RESIDENT STUDENT' circled in green above the fourth line; 'add_s' circled in pink; 's' circled in pink; 'rs' circled in pink; 'ss[0]' circled in green; 'rs' circled in green; 'STUDENT' circled in green above the second line; 'ST' circled in green above the second line; 'RS' circled in green above the third line; 'ST: STUDENT' circled in pink above the 'Say' section.

Say: parameter $ss[1]$, $ss[2]$, ... - ST: STUDENT.

sms: STUDENT_MANAGEMENT_SYSTEM

When should the following calls compile?

sms.add_s (0)
sms.add_rs (0)
sms.add_nrs (0)

argument pass by value
parameter := argument
S := 0

supplier.

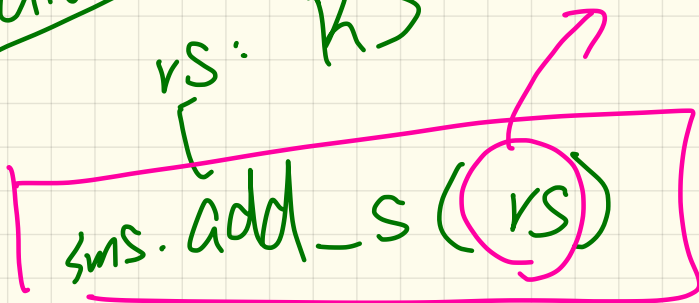
add_s (s: STUDENT)

s := xS

client

rs: RS

smS.add_s (rs)



Feature Call Arguments: Client

```
class STUDENT_MANAGEMENT_SYSTEM {  
  ss : ARRAY[STUDENT] -- ss[i] has static type Student  
  add_s (s: STUDENT) do ss[0] := s end  
  add_rs (rs: RESIDENT_STUDENT) do ss[0] := rs end  
  add_nrs (nrs: NON_RESIDENT_STUDENT) do ss[0] := nrs end  
}
```

```
test_polymorphism_feature_arguments
```

```
local
```

```
  s1, s2, s3: STUDENT
```

```
  rs: RESIDENT_STUDENT ; nrs: NON_RESIDENT_STUDENT
```

```
  sms: STUDENT_MANAGEMENT_SYSTEM
```

```
do
```

```
  create sms.make
```

```
  create {STUDENT} s1.make ("s1")
```

```
  create {RESIDENT_STUDENT} s2.make ("s2")
```

```
  create {NON_RESIDENT_STUDENT} s3.make ("s3")
```

```
  create {RESIDENT_STUDENT} rs.make ("rs")
```

```
  create {NON_RESIDENT_STUDENT} nrs.make ("nrs")
```

Handwritten: sms.add_s(s1)
↓

Handwritten: s := s1

sms.add_s (rs)

sms.add_rs (s1)

Polymorphic Collection

SMS	
SS	

```
/* new features */
premium_rate: REAL
set_pr (r: REAL)
/* redefined features */
tuition: REAL
```

```
register (Course c)
tuition: REAL
```

STUDENT

```
name: STRING
courses: LINKED_LIST[COURSE]
```

RESIDENT_STUDENT

NON_RESIDENT_STUDENT

```
/* new features */
discount_rate: REAL
set_dr (r: REAL)
/* redefined features */
tuition: REAL
```

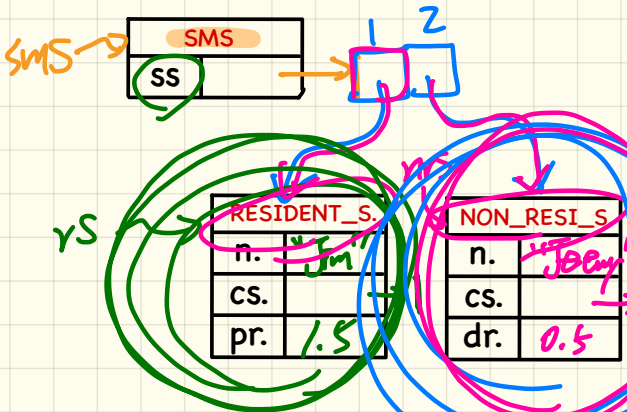
RESIDENT_S.	
n.	
cs.	
pr.	

NON_RESI_S.	
n.	
cs.	
dr.	

```
test_sms_polymorphism: BOOLEAN
local
  rs: RESIDENT_STUDENT
  nrs: NON_RESIDENT_STUDENT
  c: COURSE
  sms: STUDENT_MANAGEMENT_SYSTEM
do
  create rs.make ("Jim")
  rs.set_pr (1.5)
  create nrs.make ("Jeremy")
  nrs.set_dr (0.5)
  create sms.make
  sms.add_s (rs)
  sms.add_s (nrs)
  create c.make ("EECS3311", 500)
  sms.register_all (c)
  Result := sms.ss[1].tuition = 750 and sms.ss[2].tuition = 250
end
```

```
class STUDENT_MANAGEMENT_SYSETM
  students: LINKED_LIST[STUDENT]
  add_student(s: STUDENT)
  do
    students.extend (s)
  end
  registerAll (c: COURSE)
  do
    across
      students as s
    loop
      s.item.register (c)
    end
  end
end
```

Feature Call Return Values



```

class STUDENT_MANAGEMENT_SYSTEM {
  ss: LINKED_LIST<STUDENT>
  add_s (s: STUDENT)
  do
    ss.extend (s)
  end
  get_student (i: INTEGER): STUDENT
  require 1 <- i and i <= ss.count
  do
    Result := ss[i]
  end
end

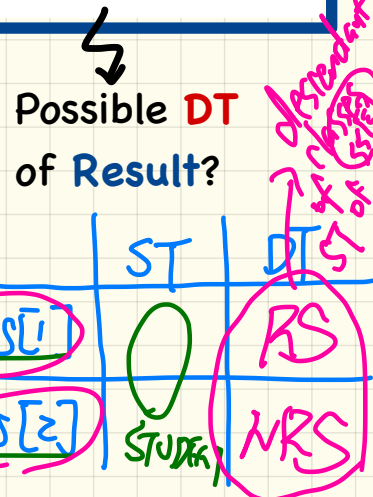
```

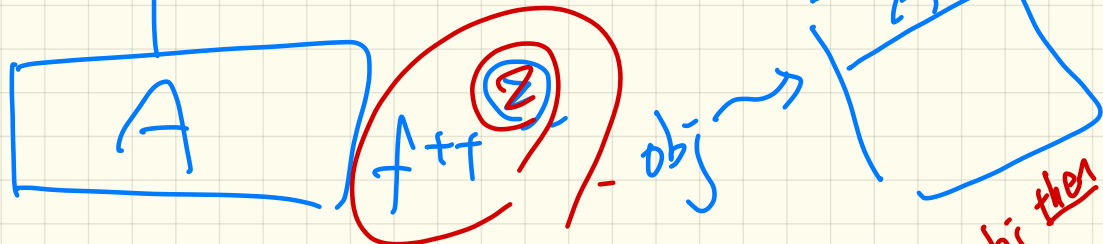
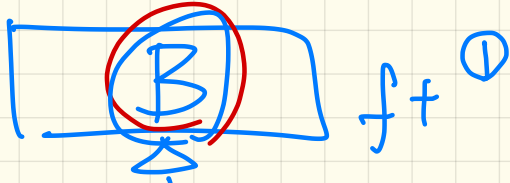
```

test_sms_polymorphism: BOOLEAN
local
  rs: RESIDENT_STUDENT ; nrs: NON_RESIDENT_STUDENT
  c: COURSE ; sms: STUDENT_MANAGEMENT_SYSTEM
do
  create rs.make ("Jim") ; rs.set_pr (1.5)
  create nrs.make ("Jeremy") ; nrs.set_dr (0.5)
  create sms.make ; sms.add_s (rs) ; sms.add_s (nrs)
  create c.make ("EECS3311", 500) ; sms.register_all (c)
  Result :=
    get_student (1).tuition = 750
  and get_student (2).tuition = 250
end

```

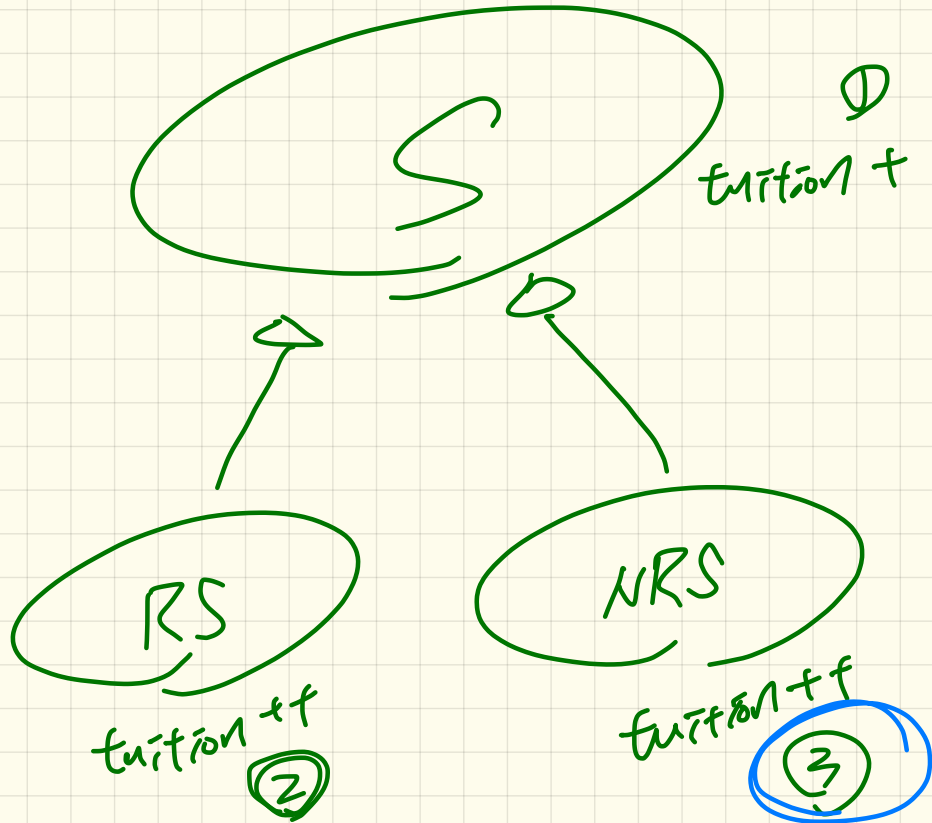
Handwritten annotations: `SS[1].pr`, `ST: STUDENT`, `get_student(2)`, `dr X`, and circled numbers 1, 2, 3.





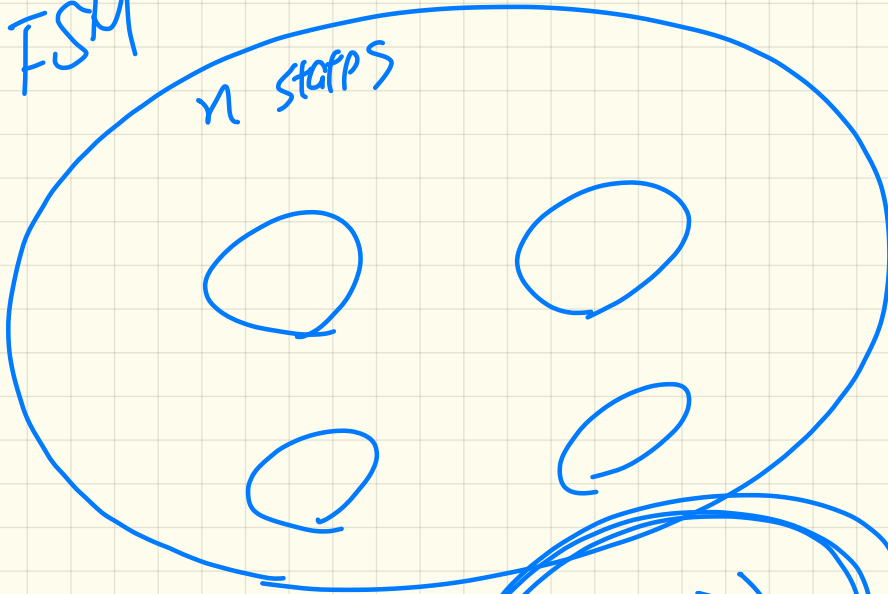
DB: version to be called depends on **(D)**.

obj: A
create {A} obj-make
check attached {B} obj as b_obj then
add b_obj.f ↓ (2)
 compilers



FSM

n states



transitions

$$= O(n^2)$$